

## 18.02 Recitation

## Problems

14 September 2011

A few questions from the problem sheet aren't included – email me if you want any additional solutions.

1. (1D-1) Compute the cross products  $\langle 1, -2, 1 \rangle \times \langle 2, -1, -1 \rangle$  and  $\langle 2, 0, -3 \rangle \times \langle 1, 1, -1 \rangle$ .

We use the formula with the determinant:

$$\begin{aligned} \langle 1, -2, 1 \rangle \times \langle 2, -1, -1 \rangle &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & -2 & 1 \\ 2 & -1 & -1 \end{vmatrix} \\ &= (2 - (-1))\hat{i} + (2 - (-1))\hat{j} + (-1 - (-4))\hat{k} = \langle 3, 3, 3 \rangle \\ \langle 2, 0, -3 \rangle \times \langle 1, 1, -1 \rangle &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 0 & -3 \\ 1 & 1 & -1 \end{vmatrix} \\ &= (0 - (-3))\hat{i} + (-3 - (-2))\hat{j} + (2 - 0)\hat{k} = \langle 3, -1, 2 \rangle. \end{aligned}$$

2. What is the volume of the parallelepiped with vertices at  $\langle 0, 0, 1 \rangle$ ,  $\langle a_1, a_2, 0 \rangle$ ,  $\langle b_1, b_2, 0 \rangle$ ? Is this consistent with our formula for the area of a triangle?

We can compute the volume of a parallelepiped using the scalar triple product (discussed in the textbook). It's

$$\langle 0, 0, 1 \rangle \cdot (\langle a_1, a_2, 0 \rangle \times \langle b_1, b_2, 0 \rangle) = \begin{vmatrix} 0 & 0 & 1 \\ a_1 & a_2 & 0 \\ b_1 & b_2 & 0 \end{vmatrix} = (a_1 b_2 - a_2 b_1).$$

The area of a triangle with legs  $\vec{a}$  and  $\vec{b}$  was  $(a_1 b_2 - a_2 b_1)/2$ , and so the area of the parallelogram spanned by these two vectors is  $a_1 b_2 - a_2 b_1$ . The parallelepiped in question has this parallelogram as its base, and height 1 (from the  $\langle 0, 0, 1 \rangle$ ), so this is consistent with the earlier computation.

3. Consider the matrix  $M = \begin{pmatrix} 1 & 1 \\ 0 & -1 \end{pmatrix}$ . What is  $M$  applied to  $\begin{pmatrix} x \\ y \end{pmatrix}$ ? Can you interpret this transformation geometrically? This sends the vector  $\langle x, y \rangle$  to

$$\begin{pmatrix} 1 & 1 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x + y \\ -y \end{pmatrix}$$

Think about what this does to some specific vectors: if  $y = 0$ , then nothing changes at all. If  $y$  is positive, the point gets shifted to the right by an amount proportional to  $y$  (so it goes further as  $y$  gets larger), and then flipped over the  $x$ -axis. The first part of this is called a “shear”: look at [http://en.wikipedia.org/wiki/Shear\\_mapping](http://en.wikipedia.org/wiki/Shear_mapping) for a good picture.

4. *What is the inverse of the matrix  $M$  above?*

Use the formula for the inverse of a  $2 \times 2$  matrix.

$$M^{-1} = \frac{1}{|M|} \begin{pmatrix} m_{22} & -m_{12} \\ -m_{21} & m_{11} \end{pmatrix} = \frac{1}{-1} \begin{pmatrix} -1 & -1 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 0 & -1 \end{pmatrix}$$

So this matrix is its own inverse! You can double-check this by computing  $M^2 = Id$ .