

1. Suppose that P is the matrix for projection onto a subspace $V \subset \mathbb{R}^3$.

(a) If _____, then $P\mathbf{x} = \mathbf{x}$.

If \mathbf{x} is contained in V , then $P\mathbf{x} = \mathbf{x}$.

(b) If _____, then $P\mathbf{x} = \mathbf{0}$.

If \mathbf{x} is contained in V^\perp , then $P\mathbf{x} = \mathbf{0}$.

(c) P^2 is _____.

P^2 is equal to P .

(d) (T/F) If two subspaces are orthogonal, they meet only at the zero vector.

This one's true.

(e) (T/F) If two subspaces meet only at the zero vector, they are orthogonal.

F: the spans of $(1, 0)$, and $(1, 1)$ in \mathbb{R}^2 meet only at $\mathbf{0}$, but they are not orthogonal.

(f) Describe three nonzero subspaces of \mathbb{R}^3 , each of which is orthogonal to the other two.

Use the three coordinate axes!

2. Let $\mathbf{v} = (1, 1, 1)$ and $\mathbf{w} = (1, 2, 3)$ be two vectors in \mathbb{R}^3 , and $V \subset \mathbb{R}^3$ be the plane they span.

(a) Write down the matrix P for projection onto V . If you finish all the multiplications, how can you check that your answer is plausible?

This is just a matter of using the formula. Here

$$A = \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{pmatrix},$$

so

$$\begin{aligned} P &= A(A^T A)^{-1} A^T = \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{pmatrix} \left(\begin{pmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{pmatrix} \right)^{-1} \begin{pmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix} \\ &= \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{pmatrix} \left(\begin{pmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{pmatrix} \right)^{-1} \begin{pmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix} \\ &= \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{pmatrix} \begin{pmatrix} 3 & 6 \\ 6 & 14 \end{pmatrix}^{-1} \begin{pmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix} \\ &= \dots = \frac{1}{6} \begin{pmatrix} 5 & 2 & -1 \\ 2 & 2 & 2 \\ -1 & 2 & 5 \end{pmatrix}. \end{aligned}$$

A way to check this is to plug in $(1, 1, 1)$ or $(1, 2, 3)$ and see that P gives back the same vector you put in. I tried it; it does. (This doesn't guarantee that all the calculations are right, but it is pretty strong evidence.)

- (b) Give a basis for V^\perp , the orthogonal complement of V . What's the matrix for projection onto V^\perp ?

V has dimension 2, so V^\perp is going to have dimension 1. It's the nullspace of A , which is the nullspace of

$$A^T = \begin{pmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix}.$$

Go through elimination, and you get a single special solution $(1, -2, 1)$. The projection is just onto a line now, so we get

$$P = \frac{\mathbf{a}\mathbf{a}^T}{\mathbf{a}^T\mathbf{a}} = \frac{1}{6} \begin{pmatrix} 1 & -2 & 1 \\ -2 & 4 & -2 \\ 1 & -2 & 1 \end{pmatrix}$$

- (c) How are $P_V\mathbf{x}$ and $P_{V^\perp}\mathbf{x}$ related? Find the point in V that is closest to $(1, 0, 0)$.

This is $P_V\mathbf{x} = (5/6, -1/3, 1/6)$. Observe that $P_V\mathbf{x} + P_{V^\perp}\mathbf{x} = \mathbf{x}$; this is analogous to being able to recover a vector (x, y, z) by adding its projection to the xy -plane $(x, y, 0)$ to its projection to the z -axis, $(0, 0, z)$.

- (d) We know that in this case (V a two-dimensional subspace of \mathbb{R}^3 spanned by \mathbf{v} and \mathbf{w}), the orthogonal complement is spanned by $\mathbf{v} \times \mathbf{w}$. Check that this gives the same result.

3. Suppose that V and W are two orthogonal subspaces of \mathbb{R}^n . What are the possible values of $\dim V + \dim W$?

If $\dim V + \dim W > n$, we know by an old homework problem that V and W must have a nonzero vector in common. But this is impossible for orthogonal subspaces: we need $\langle \mathbf{v}, \mathbf{w} \rangle = 0$ for $\mathbf{v} \in V$ and $\mathbf{w} \in W$, but if \mathbf{y} is in both this would read $\langle \mathbf{y}, \mathbf{y} \rangle = 0$, which is impossible.

4. Suppose that V and W are the 1-dimensional subspaces of \mathbb{R}^3 spanned by $(1, 0)$ and $(1, 1)$ respectively. Let P_V and P_W be the corresponding projection matrices.

- (a) Find the product $P_V P_W$. Is this a projection map? Geometrically, what does $P_V P_W$ do to a vector?

Clearly $P_V = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$, and the formula gives $P_W = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$.

Then $P_V P_W = \begin{pmatrix} 1/2 & 1/2 \\ 0 & 0 \end{pmatrix}$. This can't be a projection matrix; $P^2 \neq P$.

- (b) Suppose \mathbf{x} is a vector. Must $P_V\mathbf{x} + P_W\mathbf{x} = \mathbf{x}$?

Nope, not in general. This would work if V and W were orthogonal to each other (as in 2c), but they aren't.

5. Suppose that V and W are two subspaces of \mathbb{R}^3 . What must be true of V and W to guarantee that $P_V\mathbf{x} + P_W\mathbf{x} = \mathbf{x}$, for all vectors \mathbf{x} ?

6. (8.2.1-2) Let A be the triangle graph, with three vertices p_1, p_2, p_3 , and three edges: $p_1 \rightarrow p_2$, $p_1 \rightarrow p_3$, $p_2 \rightarrow p_3$.

- (a) Write down the incidence matrix for A . What vectors are in the nullspace of A ? What vectors are in the row space?

It's $A = \begin{pmatrix} -1 & 1 & 0 \\ -1 & 0 & 1 \\ 0 & -1 & 1 \end{pmatrix}$. Rref for the matrix is $R = \begin{pmatrix} 1 & -1 & 0 \\ 0 & 1 & -1 \\ 0 & 0 & 0 \end{pmatrix}$. The row space is spanned by these two rows, while the nullspace is spanned by the special solution $(1, 1, 1)$.

(b) Write down A^T . What vectors \mathbf{y} are in the nullspace? Interpret this in terms of current.

We have $A^T = \begin{pmatrix} -1 & 0 & 1 \\ 1 & -1 & 0 \\ 0 & 1 & -1 \end{pmatrix}$. The nullspace is again spanned by $(1, 1, 1)$. This corresponds to a current of 1 along each of the three edges.

7. Suppose that p_1, \dots, p_n are vertices of a graph. What is the maximum number of edges that can be added between them without creating any cycles? Interpret this in terms of linear algebra. If $n = 4$, how many different ways can you find to add 3 edges without making a loop? (don't worry about making a directed graph)

A cycle comes from dependent rows, and there can be at most 3 of these (since we know there is a nontrivial nullspace for the incidence matrix).

There are 16 ways to add edges to four nodes: either arrange the four in a row and connect them in a line, or connect all three to a given one. There are $4! = 24$ ways to line them up, but forwards and backwards give the same graph, so divide by 2 to get 12. There are 4 possibilities for the other type, giving a total of 16.